Goal, Audience, Icebreaker!

Goal of Meeting ☐? _____

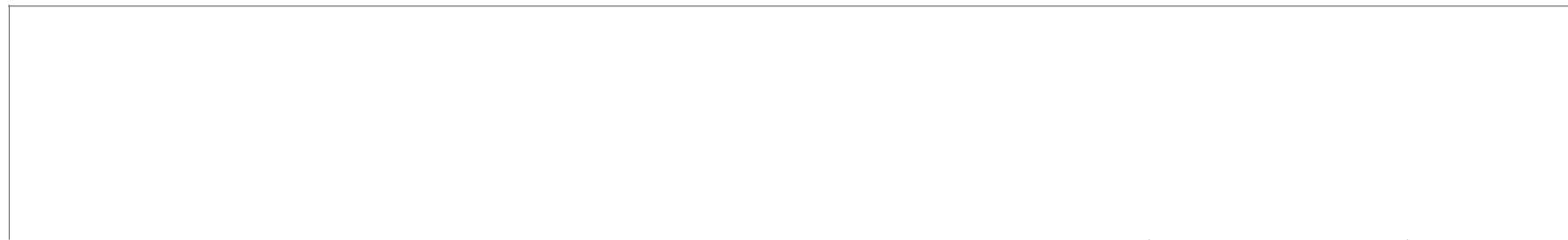| *Steps*	*Specific Details of the Steps*

Audience Type:_____   **Icebreaker Type: _____**
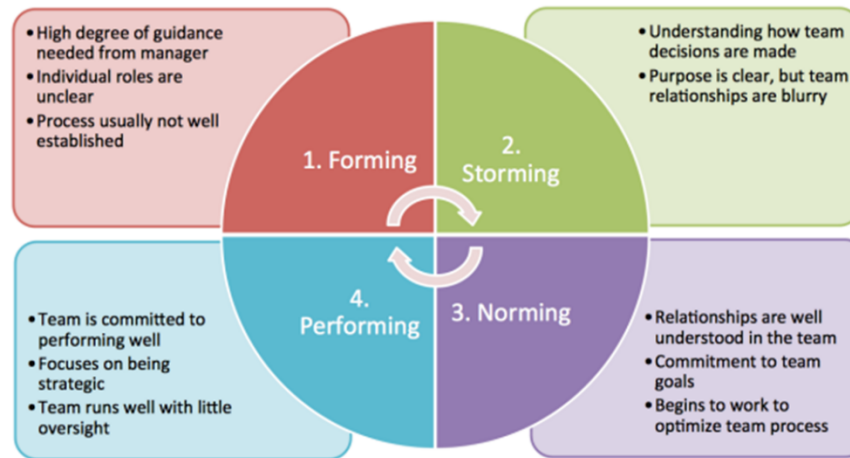
How to tailor the icebreaker to the situation

Icebreaker Type	Activity	Virtual ability	Group Development Stage			
			1.	2.	3.	4.
Energizer	Stop-Walk		X	X	X	X
	Brisk Walk		X	X	X	X
	15 Min Stretch	Yes	X	X	X	X
	Scavenger Hunt	Yes	X	X	X	X
Team Building	Jeopardy	Yes	X	X	X	X
	Song Chooser	Yes			X	X
	Nice Breaker	Yes			X	X
	Two Truths and a Lie	Yes			X	X
	Show and Tell	Yes		X	X	X
	Problem Solving Sharing	Yes	X	X	X	X
Reflection	Would you Rather?	Yes		X	X	X
	What's your anthem?	Yes			X	X

Reflection	Who would you have dinner with?	Yes		X	X	X
	Problem Solving Sharing	Yes	X	X	X	X
Interactive Games	Family Feud	Yes	X	X	X	X
	Jeopardy	Yes	X	X	X	X
	Pictionary	Yes	X	X	X	X
	Kahoot	Yes	X	X	X	X

Icebreaker Description

Kahoot!

Design a game based on information that will be covered in the meeting or information about tasks the team is accomplishing or duties of the job.

Would you rather…?

This icebreaker is used as a discussion. You can ask about to ridiculous scenarios or more realistic scenarios and ask members of them which they would rather do

Jeopardy

This can be just like the game show! Just like Kahoot! You can set the game up for varying information about the team's tasks/jobs!

Family Feud

Another game show model to use to quiz your team's knowledge! ☺

What is your anthem?

Each member would choose a song that can define either their goals for the years, their mood or themselves!

Movie Pitch

This one you can discuss or draw what type of movie you would make if you had the chance to make one!

Who would you have dinner with?

Each member discussed what famous person, dead or alive, they would have dinner with and why!

Nice Breaker

Each member submits something nice to say about their fellow team member to one person. This can be anonymous this person will then show the rest of the team all the nice things that were said about them

2 truths and lie

This one each person will take a turn telling everyone 2 truths about themselves and 1 lie. Everyone is to guess which one is a lie. For this it is best to limit the questions that can be asked. Example would be 3 total questions for the group.

Problem solving sharing

Each member of the team brings up an issue they are having in their work flow. Each person in the group will pick one that is not their own and attempt to problem solve the issue.

Scavenger hunt

One person will have a list of details and each member of the group will have to find an item that matches the description in a limited amount of time.

15 min stretch

Basic stretches for 15 mins! Lists of basic stretches can be found online! ☺

Show and tell

Just like elementary school! Find something that has meaning to you and present it to your team members! You can also do this with active projects you are working on ☺

Stop-Walk

Also known as Red Light, Green Light, You can conduct a race. Everyone walks when the walk command is given and every stops when the stop command is given! If you move when the stop command is given you are eliminated!!

Brisk Walk

A short walk to get everyone moving!

Pictionary

One person is to draw either an object, occupation, move, concept, etc. and the remaining group is to guess what they are drawing. Don't worry if you can't draw it makes the guessing part much more fun!